**600090 Weekly Checklist  
WEEK 3   
TEAM 3 (Lab: Date 26/03/2020 Time 9pm )**

|  |  |  |  |
| --- | --- | --- | --- |
| Surname | Forename | @ | Comment (e.g. role, activity this week) |
| Moore | Damon | [D.C.MOORE@2017.hull.ac.uk](mailto:D.C.MOORE@2017.hull.ac.uk) | Report Writing, Updated Timeline, Concept Sketch Improvements |
| Krauss | Efren | e.c.krauss@2017.hull.ac.uk | Refined Game Concept |
| Woodhouse | Eleanor | [e.woodhouse@2017.hull.ac.uk](mailto:e.woodhouse@2017.hull.ac.uk) | Music Research |
| Osikomaiya | Olumide | [o.o.osikomaiya@2017.hull.ac.uk](mailto:o.o.osikomaiya@2017.hull.ac.uk) | Market Research |
| Zaneboni | Stephan | s.zaneboni@2017.hull.ac.uk | UML Designs |
|  |  |  |  |

**DELIVERABLES**

Timesheets [ X ] Portfolios [ ]

Updated Task Plan [ X ]

Design Document: [ X ] *Containing:*

*Refined* *Game Concept:* [ X ]

*Audience analysis/competing games* [ X ]

*Art/SFX/UI concepts* [ X ]

*Initial UML designs* [ X ]

**COMMENTS:**

Remind about MEQs

**OVERALL GRADE: [ ]**